

# Carolan's Rambles Soundwalk Frequently Asked Questions

Things were much simpler in 17th Century Ireland, but to help with some common questions, here is the Carolan's Rambles/SonicMaps troubleshooting and FAQ guide....

## GPS

### **My current location is not being displayed on the map. What can I do?**

- When you first open the Sonic Maps player app, you should see a pop-up window asking for permission to use your precise location.
- Once you accept and a GPS fix is obtained, your location should be displayed on the map as a small blue circle.
- If this is not the case, please make sure **GPS and location services are enabled and your browser has permission to use this service. On some operating systems, permissions are now granted on a per app basis instead of being a global setting.**
- Please check this [troubleshooting guide](#) for further information.

## Internet Connection

### **Is an Internet connection required to experience a soundwalk?**

- An Internet connection is required to fetch a project data from the Sonic Maps server before it can be experienced by a user. However, once a project is loaded in the Sonic Maps player, it is possible to download all the projects data, including audio files and relevant map tiles to the browser's cache storage so it can be later experienced without the Internet connection.
- Even if cellular Internet connection is available, you might want to pre download your project while on Wi-Fi to avoid data charges and reduce loading times.

Sonicmaps

## **Where can I get the SonicMaps Player from and how do I install it?**

- As a Progressive Web App, the SonicMaps Player runs in any modern browser.
- The first time you visit the Player, some browsers will prompt you to install the app as an icon on your device's home screen so it can be used like any other native app, including full-screen visualisation and off-line capabilities.
- Currently, recommended browsers are Chrome on Android and Safari on iOS, both providing a nearly identical experience. Firefox or Edge should also operate without issues.

How does a soundwalk work?

## **How does a soundwalk work?**

- Audio tracks are assigned to sound areas along a prescribed route.
- Once you have loaded the walk onto your phone, plug in your headphones.
- Start walking!
- When you enter a sound area, the locational GPS information from your phone triggers the sound to start automatically.
- You can continue to walk at a normal pace.
- In some areas you will be encouraged to linger - e.g. our Story Area.
- Once you leave a sound area, the track stops.
- If you re-enter the same sound area, the same track restarts.

My phone keeps timing out of the walk

## **My phone keeps timing out of the walk...**

- To avoid this, change your screen time out settings in Settings<Display
- We recommend that you install the Sonicmaps player app as an icon on your device's home screen so it can be used like any other native app. This will avoid the screen timeout issue.

Where do I walk?

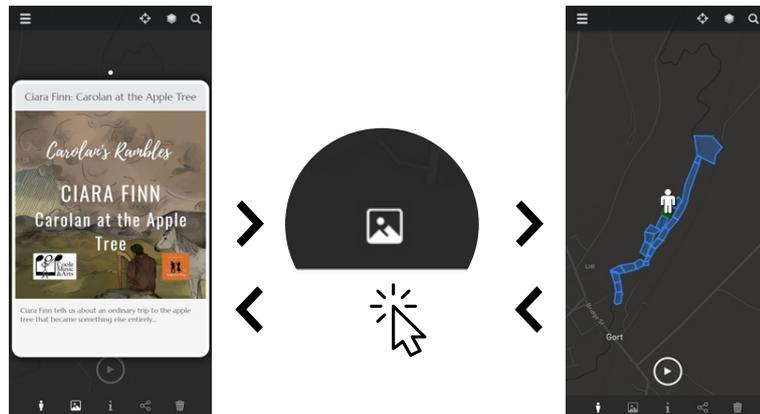
### There's a fork in the road, which route is the best?

- At our story area, the path seems to diverge. We recommend that you stick to the main gravel walkway until you reach the end point of the walk just beyond the Lavallylisheen Children's Graveyard.
- On your way back from the end point, you can take a right from the path, to the riverbank to experience more music, stories and poetry.
- Please take care when leaving the path.

Are we there yet????

### How can I tell where I am on the soundwalk?

- During each track in the Sonicmaps app, an information screen like this appears:



- Click this picture icon to get to the map screen, and vice-versa.
- The SonicMaps app allows you to zoom in and out easily, so you can see where you are on the soundwalk.

Deja Vu....

### I've heard this track before, do I need to listen to it again?

- Due to the nature of the Carolan's Rambles route, there is some repetition when you make your way back from the walk's end point.
- To avoid some of the repetition, you can take the riverbank route, for bonus content.
- If you would like to hear the tracks again go ahead, but if you would rather not hear them again, feel free to either press pause, or exit the soundwalk - we won't mind!

How fast  
should I walk?

### **How fast should I walk?**

- The soundwalk has been designed to be experienced at an average walking pace.
- If you walk slower than average, there will be slightly longer gaps between subsequent tracks.
- If you walk faster than average, you may miss the ends of some of the stories. You can always slow your pace as you approach the edge of a sound boundary, to make sure you hear the end of the track!

Feedback???

### **I have some feedback, how can I get in touch?**

- We love to hear your feedback on all aspects of the walk.
- Tell us what you liked, what we could improve, and feel free to share ideas on other soundwalk ideas you may have. You can e-mail us directly at [iverniamusicberlin@gmail.com](mailto:iverniamusicberlin@gmail.com) or use the [feedback form here](#).